



HALLOW-SCREAM

NO LIMIT TEXAS HOLD'EM TOURNAMENT



MILESTONE SATELLITE EVENT

BUY-IN: \$100

SATELLITE RULES

1. All players must have or obtain an Aces Rewards card to play in any Running Aces tournament.
2. Tournament registration opens 2 hours prior to the start of the tournament, with late registration available through the end of level 8 plus the break. Unlimited Re-Entry's.
3. Alternates may register and will be seated when seating is available. Tournament director reserves the right to make tables 10 handed as needed.
4. TDA Abridged rules are in effect for this tournament. All Tournament Director decisions are final.
5. Event buy-in: \$100: \$75 to prize pool; \$17 entry fee; \$8 admin fee. Admin fees are distributed to tournament staff and not retained by Running Aces.
6. 15,000 starting chip stack. Blind levels are 15 minutes in length. 10 minute breaks occur every 2 hours of play.
7. Big Blind Ante Format is in play. The Big Blind will post the ante as scheduled by level. The ante is dead money. All players have a right to win the ante. Antes do not reduce at any point. In the event the big blind does not have enough to cover both the big blind and the ante, the big blind will be paid first, then the ante.
8. Table breaks will be completed in accordance with casino needs, then random. There will be no posted break order.
9. Every 1 in 5 players (20%) will receive \$350 in tournament lammers and \$25 in cash. These lammers are transferrable. Players must reach 80,000 in chips to achieve the milestone mark. Once this mark has been reached, players should inform the floor person immediately, at which point they will receive the amounts listed above. Players may continue playing past 80,000 in chips though do so at their own risk, as if they fall back below the mark, will receive no award unless they reach the milestone mark again. Players are entitled to only 1 award per entry, even if players reach double or more the milestone mark.

SATELLITE STRUCTURE

LEVEL	ANTE FROM BB	SMALL BLIND	BIG BLIND
1	100	100	100
2	200	100	200
3	300	200	300
4	400	200	400
5	600	300	600
6	800	400	800
7	1200	600	1200
8	1500	1000	1500
10 Minute Break - 100 and 500 Chip Race - End of Registration			
9	2000	1000	2000
10	3000	2000	3000
11	4000	2000	4000
12	6000	3000	6000
13	8000	4000	8000
14	12000	6000	12000
15	15000	10000	15000
16	20000	10000	20000
10 Minute Break - 1000 Chip Race			
17	30000	20000	30000
18	40000	20000	40000
19	60000	30000	60000
20	80000	40000	80000
21	120000	60000	120000
22	150000	100000	150000
23	200000	100000	200000
24	300000	200000	300000
25	400000	200000	400000
26	600000	300000	600000



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KICKOFF EVENT

BUY-IN: \$75

KICKOFF RULES

1. All players must have or obtain an Aces Rewards card to play in any Running Aces tournament.
2. Tournament registration opens 2 hours prior to the start of the tournament, with late registration available through the end of level 8 plus the break. Unlimited Re-Entry's.
3. Alternates may register and will be seated when seating is available. Tournament director reserves the right to make tables 10 handed as needed.
4. TDA Abridged rules are in effect for this tournament. All Tournament Director decisions are final.
5. Event buy-in: \$75: \$55 to prize pool; \$13 entry fee; \$7 admin fee. Admin fees are distributed to tournament staff and not retained by Running Aces.
6. 15,000 starting chip stack. Blind levels are 15 minutes in length. 10 minute breaks occur every 2 hours of play.
7. Big Blind Ante Format is in play. The Big Blind will post the ante as scheduled by level. The ante is dead money. All players have a right to win the ante. Antes do not reduce at any point. In the event the big blind does not have enough to cover both the big blind and the ante, the big blind will be paid first, then the ante.
8. Table breaks will be completed in accordance with casino needs, then random. There will be no posted break order.
9. This tournament will pay out approximately 11% of the field using a variable pay table. Information available upon request from the tournament director on exact payout breakdowns.

KICKOFF STRUCTURE

LEVEL	ANTE FROM BB	SMALL BLIND	BIG BLIND
1	100	100	100
2	200	100	200
3	300	200	300
4	400	200	400
5	600	300	600
6	800	400	800
7	1200	600	1200
8	1500	1000	1500
10 Minute Break - 100 and 500 Chip Race			
9	2000	1000	2000
10	3000	2000	3000
11	4000	2000	4000
12	6000	3000	6000
13	8000	4000	8000
14	12000	6000	12000
15	15000	10000	15000
16	20000	10000	20000
10 Minute Break - 1000 Chip Race			
17	30000	20000	30000
18	40000	20000	40000
19	60000	30000	60000
20	80000	40000	80000
21	120000	60000	120000
22	150000	100000	150000
23	200000	100000	200000
24	300000	200000	300000
25	400000	200000	400000
26	600000	300000	600000



HALLOW-SCREAM

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BOUNTY EVENT

BUY-IN: \$75

BOUNTY RULES

1. All players must have or obtain an Aces Rewards card to play in any Running Aces tournament.
2. Tournament registration opens 2 hours prior to the start of the tournament, with late registration available through the end of level 8 plus the break. Unlimited Re-Entry's.
3. Alternates may register and will be seated when seating is available. Tournament director reserves the right to make tables 10 handed as needed.
4. TDA Abridged rules are in effect for this tournament. All Tournament Director decisions are final.
5. Event buy-in: \$75: \$35 to prize pool; \$33 entry fee, \$25 withheld for bounties; \$7 admin fee. Admin fees are distributed to tournament staff and not retained by Running Aces.
6. 15,000 starting chip stack. Blind levels are 15 minutes in length. 10 minute breaks occur every 2 hours of play.
7. Big Blind Ante Format is in play. The Big Blind will post the ante as scheduled by level. The ante is dead money. All players have a right to win the ante. Antes do not reduce at any point. In the event the big blind does not have enough to cover both the big blind and the ante, the big blind will be paid first, then the ante.
8. Table breaks will be completed in accordance with casino needs, then random. There will be no posted break order.
9. This tournament will pay out approximately 11% of the field using a variable pay table. Information available upon request from the tournament director on exact payout breakdowns.
10. Bounties for this tournament will be \$25. When a player knocks out another player, the player who knocked them out of the tournament will receive a \$25 bounty. If multiple players chop the pot while eliminating a player, the bounty will be split as evenly as possible with any extra dollars going to the players in the worst position(s) at the table.

BOUNTY STRUCTURE

LEVEL	ANTE FROM BB	SMALL BLIND	BIG BLIND
1	100	100	100
2	200	100	200
3	300	200	300
4	400	200	400
5	600	300	600
6	800	400	800
7	1200	600	1200
8	1500	1000	1500
10 Minute Break - 100 and 500 Chip Race - End of Registration			
9	2000	1000	2000
10	3000	2000	3000
11	4000	2000	4000
12	6000	3000	6000
13	8000	4000	8000
14	12000	6000	12000
15	15000	10000	15000
16	20000	10000	20000
10 Minute Break - 1000 Chip Race			
17	30000	20000	30000
18	40000	20000	40000
19	60000	30000	60000
20	80000	40000	80000
21	120000	60000	120000
22	150000	100000	150000
23	200000	100000	200000
24	300000	200000	300000
25	400000	200000	400000
26	600000	300000	600000



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DOUBLE STACK EVENT

BUY-IN: \$200/\$250

DOUBLE STACK RULES

1. All players must have or obtain an Aces Rewards card to play in any Running Aces tournament.
2. Tournament registration opens 2 hours prior to the start of the tournament, with late registration available through the end of level 8 plus the break. Unlimited Re-Entry's.
3. Alternates may register and will be seated when seating is available. Tournament director reserves the right to make tables 10 handed as needed.
4. TDA Abridged rules are in effect for this tournament. All Tournament Director decisions are final.
5. Event buy-in: \$200: \$160 to prize pool; \$28 entry fee; \$12 admin fee. Admin fees are distributed to tournament staff and not retained by Running Aces.
6. Event buy-in (Special Event Double Stack): \$250: \$200 to prize pool; \$35 entry fee; \$15 admin fee. Admin fees are distributed to tournament staff and not retained by Running Aces.
7. 25,000 starting chip stack. Blind levels are 20 minutes in length. 10 minute breaks occur after level 4, level 8, then every 2 hours of play after.
8. Big Blind Ante Format is in play. The Big Blind will post the ante as scheduled by level. The ante is dead money. All players have a right to win the ante. Antes do not reduce at any point. In the event the big blind does not have enough to cover both the big blind and the ante, the big blind will be paid first, then the ante.
9. Table breaks will be completed in accordance with casino needs, then random. There will be no posted break order.
10. This tournament will pay out approximately 11% of the field using a variable pay table. Information available upon request from the tournament director on exact payout breakdowns.

DOUBLE STACK STRUCTURE

LEVEL	ANTE FROM BB	SMALL BLIND	BIG BLIND
1	100	100	100
2	200	100	200
3	300	200	300
4	400	200	400
10 Minute Break			
5	600	300	600
6	800	400	800
7	1200	600	1200
8	1500	1000	1500
10 Minute Break - 100 and 500 Chip Race - End of Registration			
9	2000	1000	2000
10	3000	2000	3000
11	4000	2000	4000
12	6000	3000	6000
13	8000	4000	8000
14	12000	6000	12000
10 Minute Break - 1000 Chip Race			
15	15000	10000	15000
16	20000	10000	20000
17	30000	20000	30000
18	40000	20000	40000
19	60000	30000	60000
20	80000	40000	80000
10 Minute Break			
21	120000	60000	120000
22	150000	100000	150000
23	200000	100000	200000
24	300000	200000	300000
25	400000	200000	400000
26	600000	300000	600000



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REVIVAL EVENT BUY-IN: \$150 (+50)

REVIVAL RULES

1. All players must have or obtain an Aces Rewards card to play in any Running Aces tournament.
2. Tournament registration opens 2 hours prior to the start of the tournament, with late registration available through the end of level 8 plus the break. Unlimited Re-Entry's.
3. Alternates may register and will be seated when seating is available. Tournament director reserves the right to make tables 10 handed as needed.
4. TDA Abridged rules are in effect for this tournament. All Tournament Director decisions are final.
5. Event buy-in: \$150 + Optional \$50 add-on: \$120 to prize pool; \$20 entry fee; \$10 admin fee. From add-on; \$35 to prize pool; \$5 entry fee; \$10 admin fee; Admin fees are distributed to tournament staff and not retained by Running Aces.
6. 20,000 starting chip stack. Blind levels are 20 minutes in length. 10 minute breaks occur after level 4, level 8, then every 2 hours of play after.
7. Big Blind Ante Format is in play. The Big Blind will post the ante as scheduled by level. The ante is dead money. All players have a right to win the ante. Antes do not reduce at any point. In the event the big blind does not have enough to cover both the big blind and the ante, the big blind will be paid first, then the ante.
8. Table breaks will be completed in accordance with casino needs, then random. There will be no posted break order.
9. This tournament will pay out approximately 11% of the field using a variable pay table. Information available upon request from the tournament director on exact payout breakdowns.
10. If the add-on is taken, players will be given a revival token. This token may only be used when a player goes bust. If and when this occurs, players will be awarded a full starting stack, or 10 big blinds of the current level, whichever is the greater amount. Revival tokens are non-transferrable, each player is limited to 1 per entry, players may only use them after losing the entirety of their current chip stack, and players must keep them in plain view at all times to indicate to other players if they still possess their token.

REVIVAL STRUCTURE

LEVEL	ANTE FROM BB	SMALL BLIND	BIG BLIND
1	100	100	100
2	200	100	200
3	300	200	300
4	400	200	400
10 Minute Break			
5	600	300	600
6	800	400	800
7	1200	600	1200
8	1500	1000	1500
10 Minute Break - 100 and 500 Chip Race - End of Registration			
9	2000	1000	2000
10	3000	2000	3000
11	4000	2000	4000
12	6000	3000	6000
13	8000	4000	8000
14	12000	6000	12000
10 Minute Break - 1000 Chip Race			
15	15000	10000	15000
16	20000	10000	20000
17	30000	20000	30000
18	40000	20000	40000
19	60000	30000	60000
20	80000	40000	80000
10 Minute Break			
21	120000	60000	120000
22	150000	100000	150000
23	200000	100000	200000
24	300000	200000	300000
25	400000	200000	400000
26	600000	300000	600000